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### A Classification of Middleware to Support Virtual Machines Adaptability in IaaS

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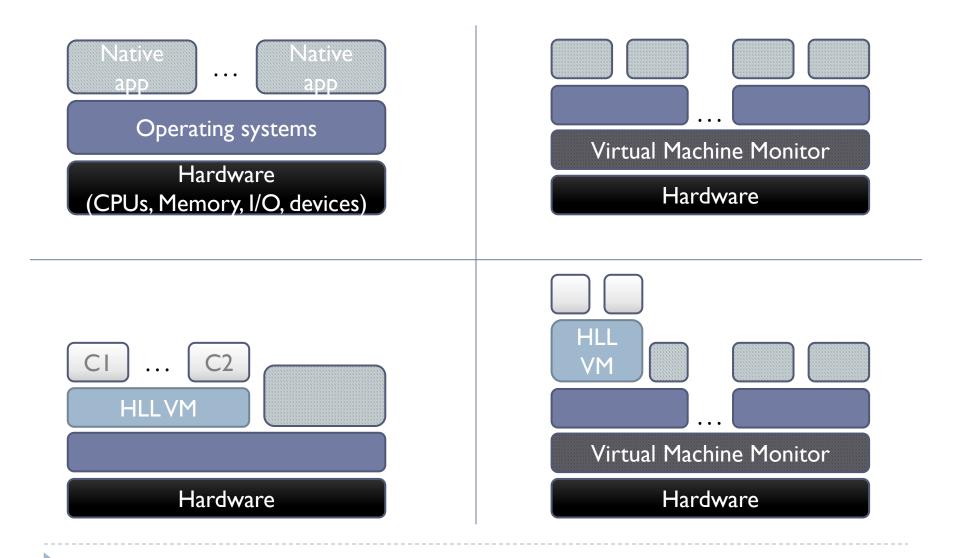
## Introduction

- Virtual machines everywhere
  - Resource consolidation and efficiency, coarse grained resource management
- VMs adapt resource management at runtime
  - Monitor, Decision, Action
  - Guided by metrics inside the codebase or instructed by others
- How to analyze the quality of adaptation?
  - Responsiveness, Comprehensiveness and Intricateness

# Agenda

- Virtualization fundamentals
- Adaptability techniques
- A classification framework
- Systems and their classification
- Conclusions

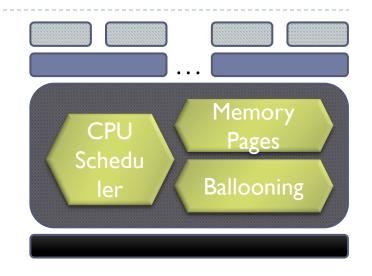
## Virtualization at different layers



# System VMs

### Computation as a resource

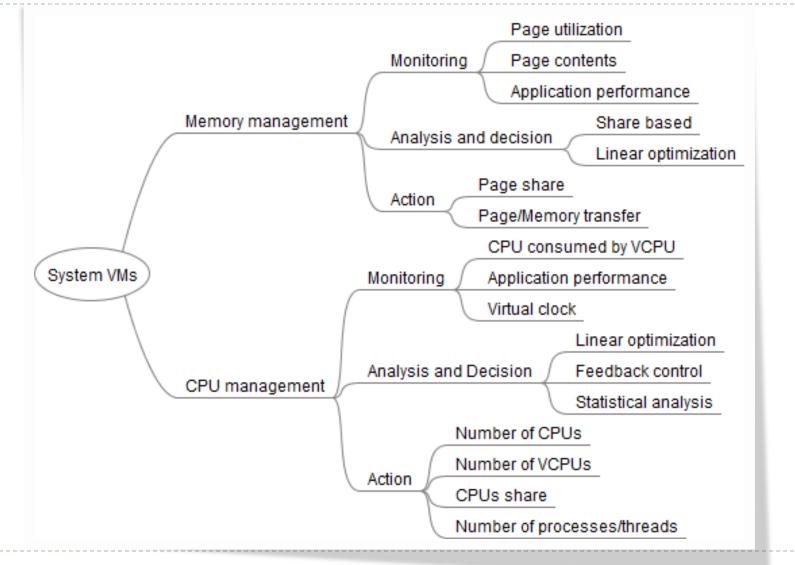
- Emulation of different Instruction
- Set Architectures (ISA)
- CPU Scheduling
  - Enforces user level shares (or weights) and caps
- Memory as a resource
  - Generalizations of OS techniques using shadow pages
  - Pages can be shared across guests
  - Transparently transfer pages between guests using memory ballooning



# Adaptability loop

- Collect data from sensors
  Event based, threshold checking
  Monitor
  Action
  Action
  Change Parameters, algorithms
  - What needs to be changed
  - Decisions made inside or outside the VM determine the complexity of the process

## System VM techniques



# Introduction to the framework

- The RCI framework goal understand and compare different adaptation processes
  - Responsiveness: how fast can the system adapt?
  - Comprehensiveness: which is the breadth and scope of the adaptation process?
  - Intricateness: which is the depth/complexity of the adaption process?

### The RCI conjecture

- A given adaptation technique aiming at achieving improvements on two of these aspects, can only do so at the cost of the remaining one.
- Similar to other tradeoffs in system research
  - Consistency, Availability, and tolerance to Partitions.
  - P2P: High Availability, Scalability, and support for Dynamic Populations

# System VM deployments

- Friendly Virtual Machine [49]
  - Virtual time clock; Feedback control; Number of processes/threads

### HPC computing [36]

- CPU consumed by each VCPU; Share based; Number of VCPUs assigned to CPU
- Ginko [28]
  - Application's performance; Linear optimization; Page/memory transfer

### AutoControl [34]

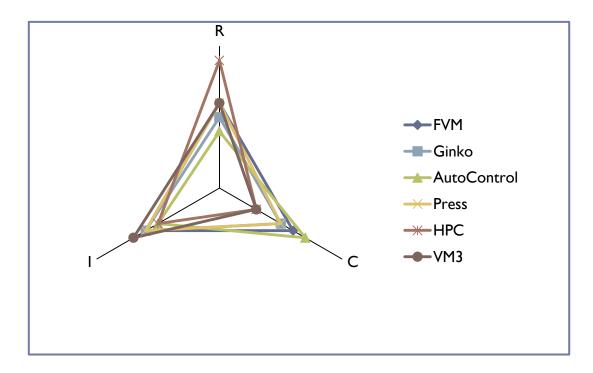
 Application's performance; CPU consumed by each VCPU; Feedback control; Change shares or caps

### PRESS [20]

CPU consumed by each VCPU; Statistical analysis; Change shares or caps

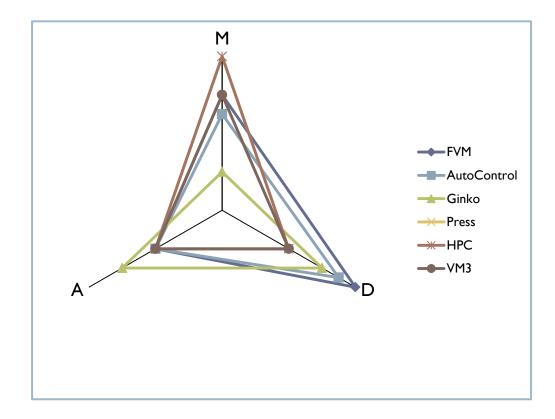
# ▶ VM<sup>3</sup> [30]

## System VM: Classification



- Different systems have a different RCI coverage
- Intricateness seems to dominate but responsiveness is also strong
- Systems with larger R and I are less comprehensive

### Characteristics of the Adaptability loop



# Conclusions

- Cloud infrastructures depend on VMs to provide support for multiple tenants
- Resource management is crucial and there is no one-fits-all strategy
  - VMs must adapt to their guest changing or being instructed to change their parameters or strategies
- This work
  - Surveys different adaptation techniques regarding resource management in VMs
  - Proposes a classification framework to better understand the benefits and limitations of each one
  - Surveys different systems and frames then into the classification framework

#### In the future

- New systems and new techniques can be added to enrich the analysis
- Values regarding the RCI of techniques should also depend on measurable aspects (e.g. ratio of functional and monitoring code)

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